



# Microsoft SQL Server 2008

## High Availability and Disaster Recovery with SQL Database Mirroring

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# Agenda

- **SQL Server HA / DR Technologies Overview**
- **Database mirroring terminology, constraints, operating modes, internal operation, monitoring**
- **Database Mirroring Live Demonstrations**
  1. Setup of Basic Database Mirroring
  2. Synchronous vs. Asynchronous Modes
  3. Using the Automatic Client Redirect
  4. Automatic Recovery from Page Corruption



# High Availability Technologies in SQL 2008

- There are several technologies in SQL Server 2008 which allow us to build Highly Available SQL database platforms:
  - Microsoft Clustering (and its 3<sup>rd</sup> Party variations) (HA)
  - Microsoft SQL Log Shipping (DR)
  - Microsoft SQL Replication (HA / DR)
  - SAN based replication technologies (DR)
  - Virtualisation Technology (VMware, Hyper-V) (HA / DR)
  - Microsoft SQL Database Mirroring (HA / DR)



# When to Use Which Availability Solution?

→ *As usual it depends...*

→ Selection is driven by 2 key metrics set by the business

**RPO = Recovery Point Objective**

*How much data can you afford to lose?*

**RTO = Recovery Time Objective**

*How long can you afford to be down?*

→ Other questions that can drive the solution

- Do you need cover for a database, instance, server or site
- Do you need just local availability or off site redundancy
- Is a DR site available, what is the cross-site link capacity
- Is a SAN available, if so at what sites, what is the capacity
- Is any virtualisation technology available
- How big is your budget!

# How Do These Technologies Compare?

<u>Factor</u>	<u>Clustering</u>	<u>Log Shipping</u>	<u>Transaction Replication</u>	<u>SAN Mirroring</u>	<u>SQL DB Mirroring</u>
Failover Time (RTO)	Fast	Medium	Fast	Medium	Fast
Potential Loss (RPO)	Near Zero uncommitted	Up to 1 min	Up to 1 min	Near Zero uncommitted	Near Zero uncommitted
Prod Overhead	N/A (HA Only)	< 0 - 2 %	< 0 - 5%	< 0 - 2%	< 0 - 2%
Prod to DR Bandwidth	N/A (HA Only)	Minimal change only	Minimal change only	Minimal change only	Minimal change only
Single Point of Failure	Shared Disk	None	None	None	None
Day-to-Day DBA Time	Near Zero	Medium	High	Near Zero	Minimal



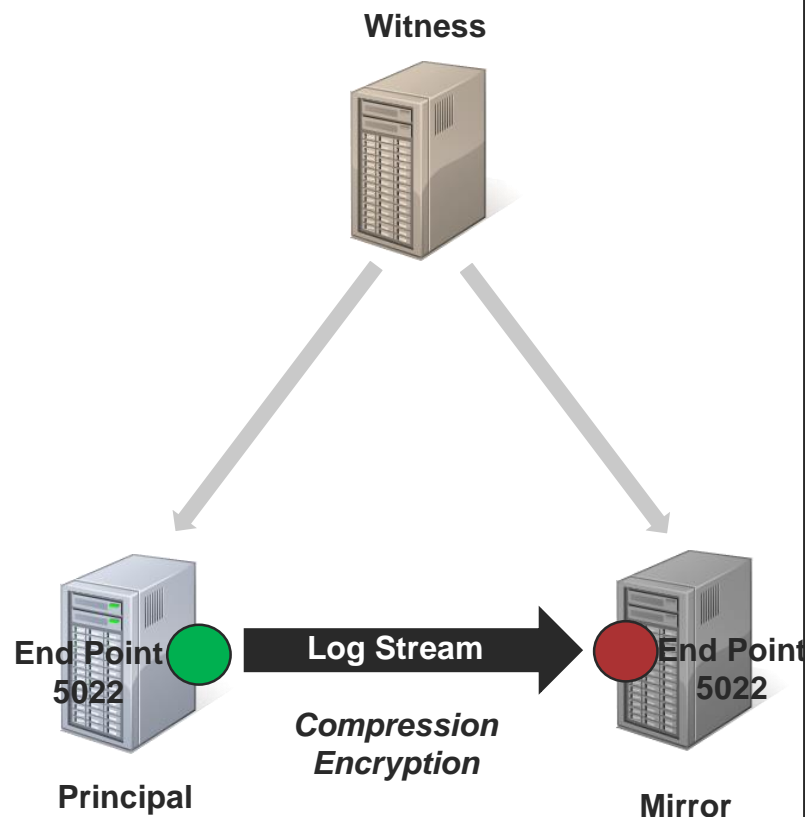
# Database Mirroring Overview

## → So what is SQL Database Mirroring?

- A technology introduced in SQL 2005 (SP1) which allows a database to be “synchronised” to another SQL 2005/8 instance
- Similar concept to log shipping, but easier to configure and manage
- It is a powerful tool that can be used for:
  1. High Availability (HA)
  2. Disaster Recovery (DR)
  3. Reporting (via usage of Database Snapshots at Mirror site)
  4. Rolling upgrades (SQL 2005/2008 patching, SQL 2005 to 2008)
- Available in SQL Server Standard and Enterprise Editions

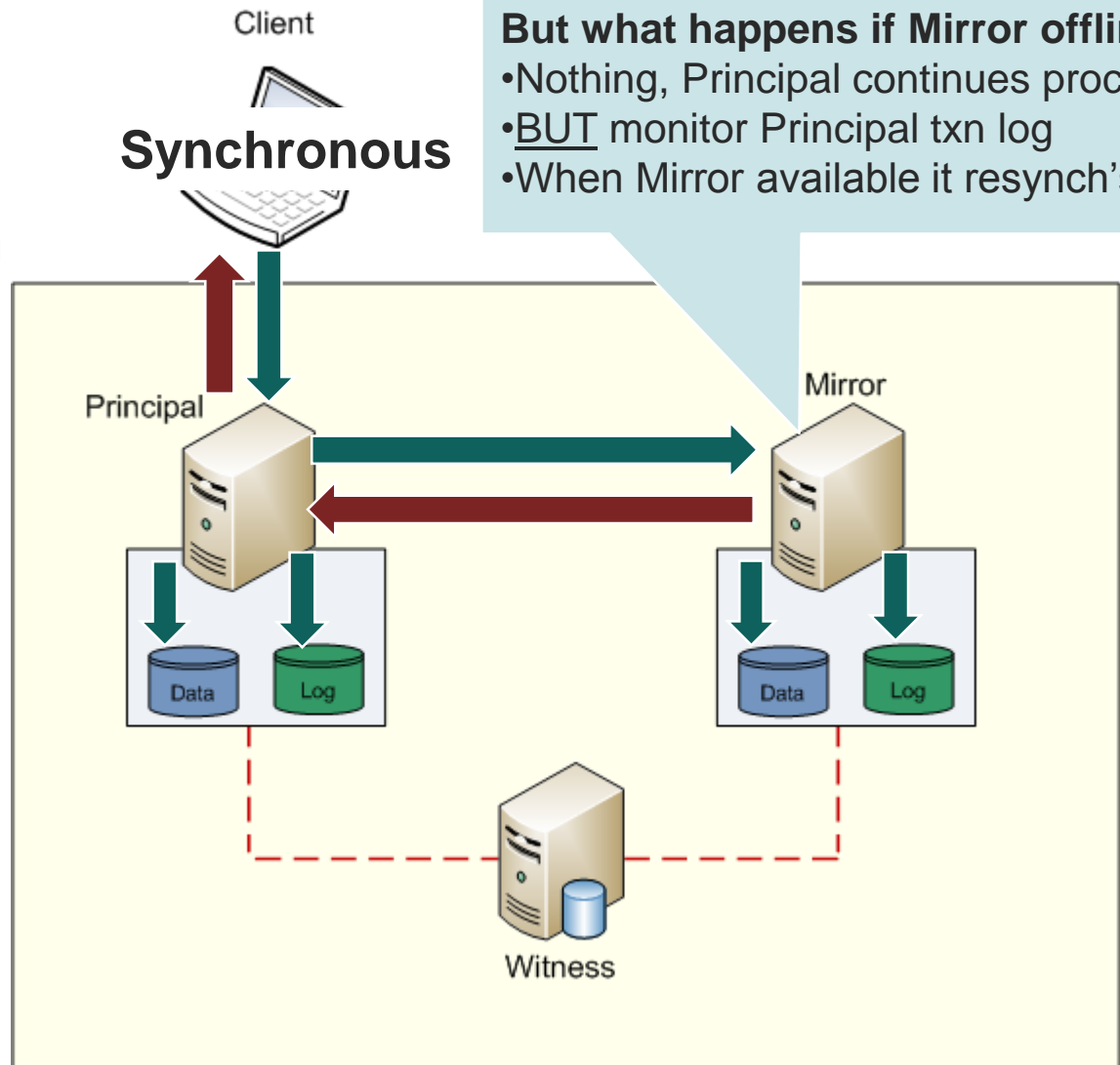
# Some Basic Mirroring Terminology

- The source database / instance is known as the Principal
- The destination database / instance is known as the Mirror
- The third (optional) component is the Witness
- A Mirroring Endpoint is a specially configured TCP port (5022) on the SQL Servers which allows a server to participate in Database Mirroring
- Log Stream is the flow of data change from Principal to Mirror. SQL 2008 compresses and encrypts (AES/RC4) this data by default.



# General Database Mirroring Process Overview

1. **Client Submits an update Transaction**
2. **Principal Commits to Log and sends transaction to mirror**
3. **Mirror commits to log**
4. **Mirror sends acknowledgement**
5. **Principal returns control to client**
6. **Data is flushed from buffer cache to disk by Lazy Writer**







# Basic Information on Database Mirroring

- 1) Operates at the Database level only, does not replicate any other SQL component
- 2) The principal database must be in “Full Recovery” mode, any DB Compatibility setting is OK
- 3) Cannot mirror databases with FILESTREAM, however FT, TDE, replication, clustering is OK
- 4) There can only be one mirrored copy per principal database
- 5) The principal / mirror databases must have the same name, therefore different SQL instances
- 6) The principal / mirror instances need to use Windows Auth (AD) or Certificate Auth (non-AD)
- 7) The principal / mirror must be the same Edition (recommend latest SP where possible)
- 8) Standard Edition is Synchronous only, Enterprise is Synchronous or Asynchronous
- 9) The mirror database is in “Recovering” state so it cannot be directly accessed (but can take SNAPSHOT of mirror copy for read only purposes)
- 10) Is dependent on a reliable network link and server infrastructure (both SQL instances)
- 11) Log Stream Compression on by Default, gives ~20% TPS boost. Can disable with –T1462.
- 12) Theoretical limit of 10 DB’s on x86, ~ unlimited (to max DB’s) on x64
- 13) Beware of mass data change at the Principal (reindex, bulk load, etc)



# Database Mirroring Operating Modes

## 1. High Performance

- Enables the best performance for Database Mirroring
- Uses Asynchronous data transfer (Enterprise Only)

## 2. High Protection

- Enables the best recovery option for Database Mirroring
- Uses Synchronous data transfer (Enterprise and Standard)

## 3. High Availability

- Enables the best availability for Database Mirroring
- Uses Synchronous data transfer (Enterprise and Standard)

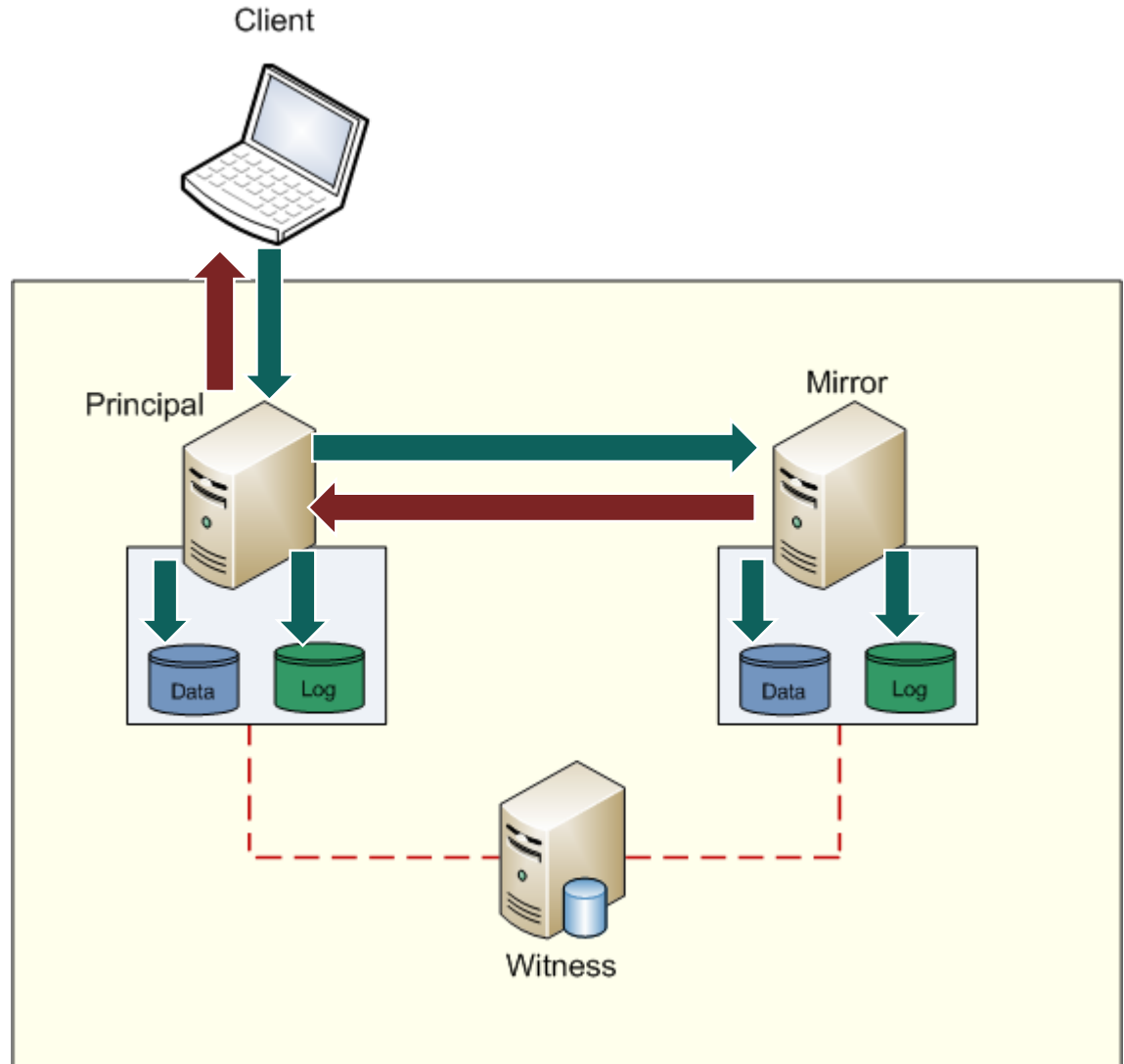


# Operating Mode: High Performance

- Uses asynchronous data transfer
- Does not wait for transaction commit at Mirror
- Fastest option, no client performance degradation
- BUT data loss is possible
- Failover is a manual process (i.e. a business decision is made)
- Only available in SQL Enterprise Edition

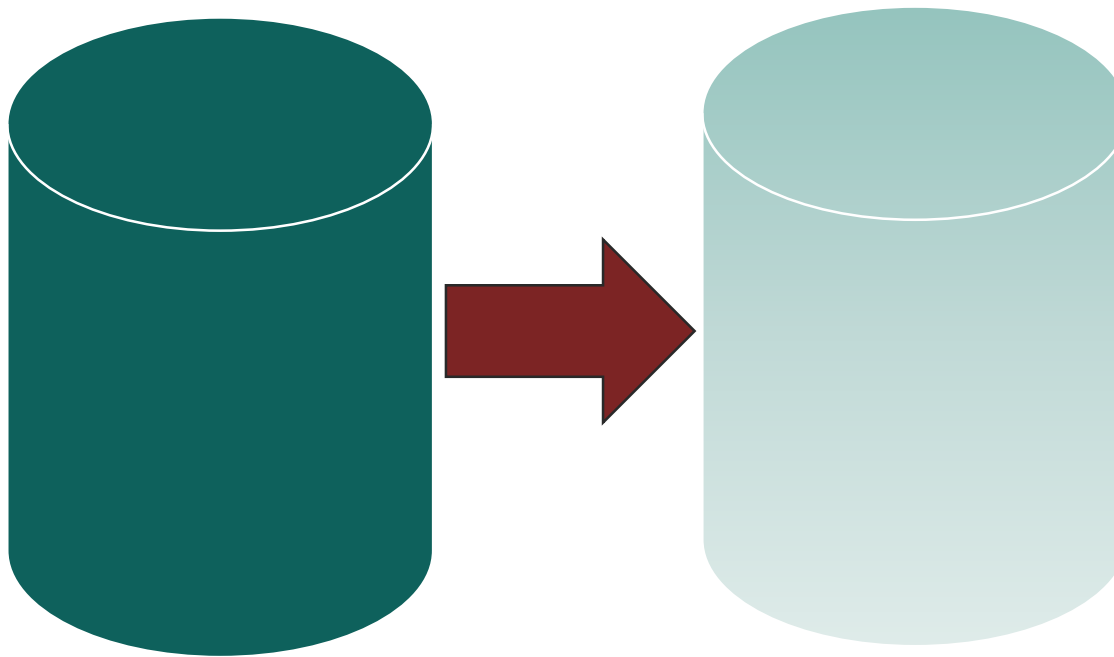
# Asynchronous Data Transfer Overview

1. **Client Submits an update Transaction**
2. **Principal Commits to Log and returns control to the client**
3. **Transaction is sent to Mirror**
4. **Mirror commits to log**
5. **Mirror sends acknowledgement**
6. **Data is flushed from buffer cache to disk by Lazy Writer**



# Demonstration #01

→ Implementing High Performance (Asynchronous) Database Mirroring



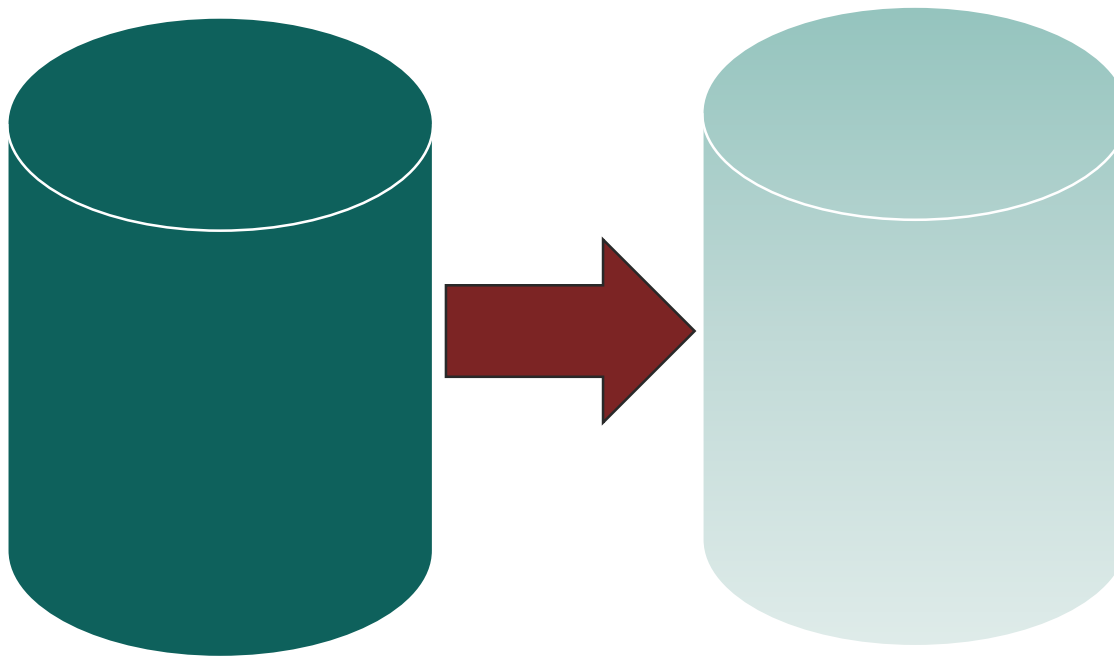


# Operating Mode: High Protection

- **Uses synchronous data transfer**
- **Waits for transaction commit at Mirror**
- **Can lead to Performance degradation and this is directly tied to network latency and bandwidth**
- **Data loss is not possible (assuming Mirror is available)**
- **Failover is a manual process (i.e. a business decision is made)**

# Demonstration #02

## → Synchronous vs. Asynchronous Data Transfer





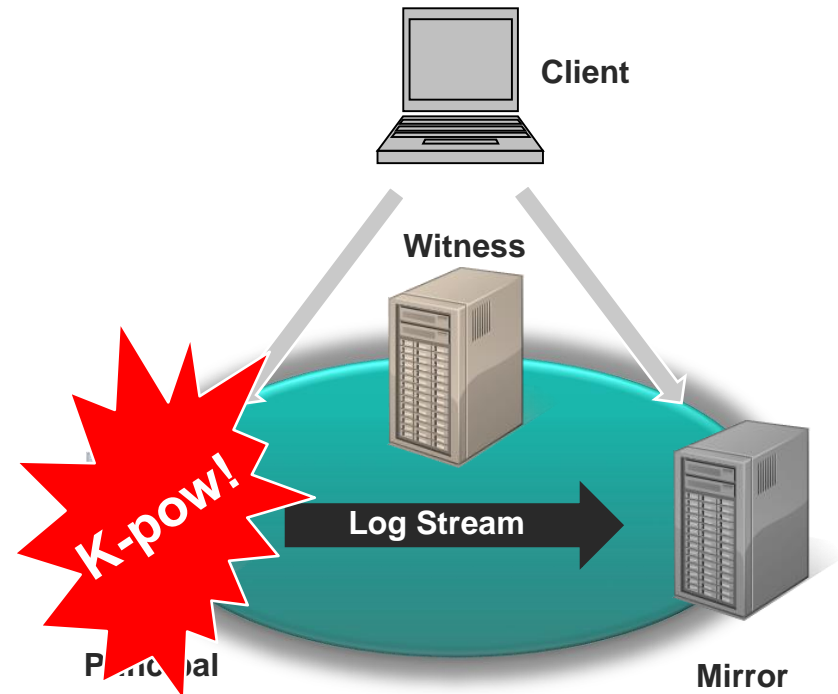
# Operating Mode: High Availability

- Uses synchronous data transfer
- Waits for transaction commit at Mirror
- Performance degradation directly related to network latency and bandwidth
- Data loss is not possible (assuming Mirror is always available)
- Failover is automatic via a 3<sup>rd</sup> Witness server (i.e. SQL Server makes the decision for the business)



# What is Automatic Client Redirect

- Automatic Client Redirect is a client side technology which allows an application to be “Database Mirroring Aware”
- Allows application to detect a mirroring failover event and automatically reconnects to the new Principal server
- The client could be anything from a .NET Website to a thick-client desktop application
- ...Add High Availability Database Mirroring Mode (i.e. using a witness server), a highly available n-tier application can be built





# Using Automatic Client Redirect

- Need to use new SQL connectivity libraries, namely the SQL Native Client (SNAC) or the .NET data provider for SQL Server
- Legacy applications can't take advantage of this feature (i.e. ADO)
- Example Application Connection String:

```
"Server = MyServer_P, 1433;
```

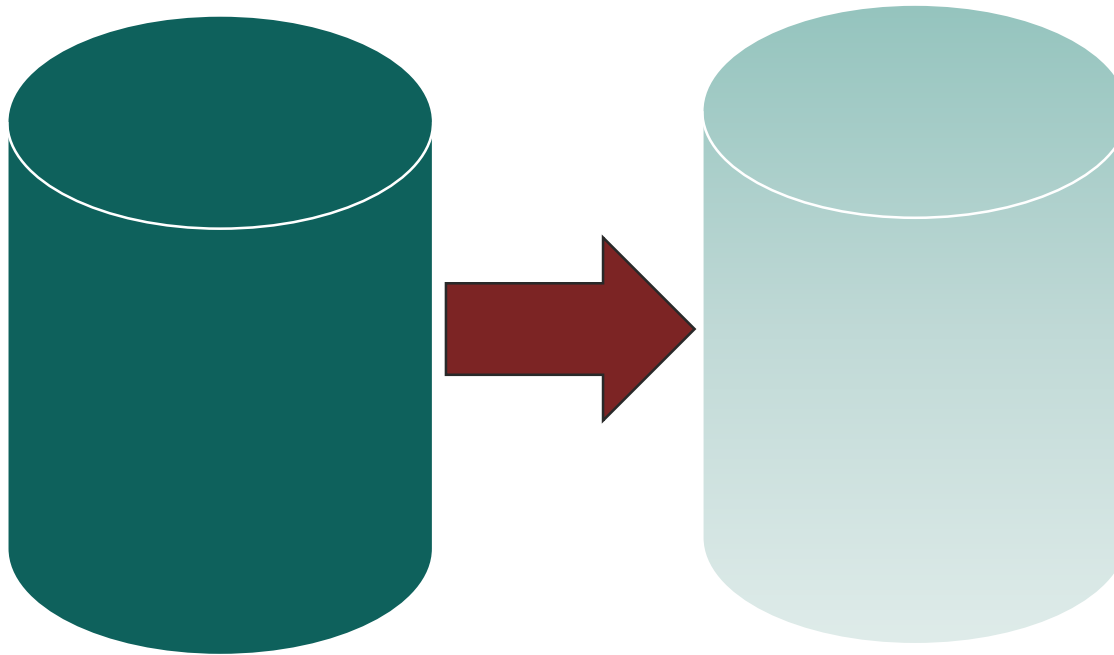
```
Failover Partner = MyServer_M, 1433;
```

```
Database = MyDatabase;
```

```
Integrated Security = SSPI";
```

# Demonstration #03

## → Automatic Client Redirect



# “ALTER DATABASE” T-SQL Command

**ALTER DATABASE** *database\_name*

**SET** { <partner\_option> | <witness\_option> }

<partner\_option> ::=

**PARTNER** { = '*partner\_server*'

| **FAILOVER**

| **FORCE\_SERVICE\_ALLOW\_DATA\_LOSS**

| **OFF**

| **RESUME**

| **SAFETY** { **FULL** | **OFF** }

| **SUSPEND**

| **TIMEOUT** *integer*

}

<witness\_option> ::=

**WITNESS** { = '*witness\_server*'

| **OFF**

}

- Only available on Mirror
- Forces SQL to use Mirror
- Principal must be offline
- Suspends mirror session
- Can lose log stream data

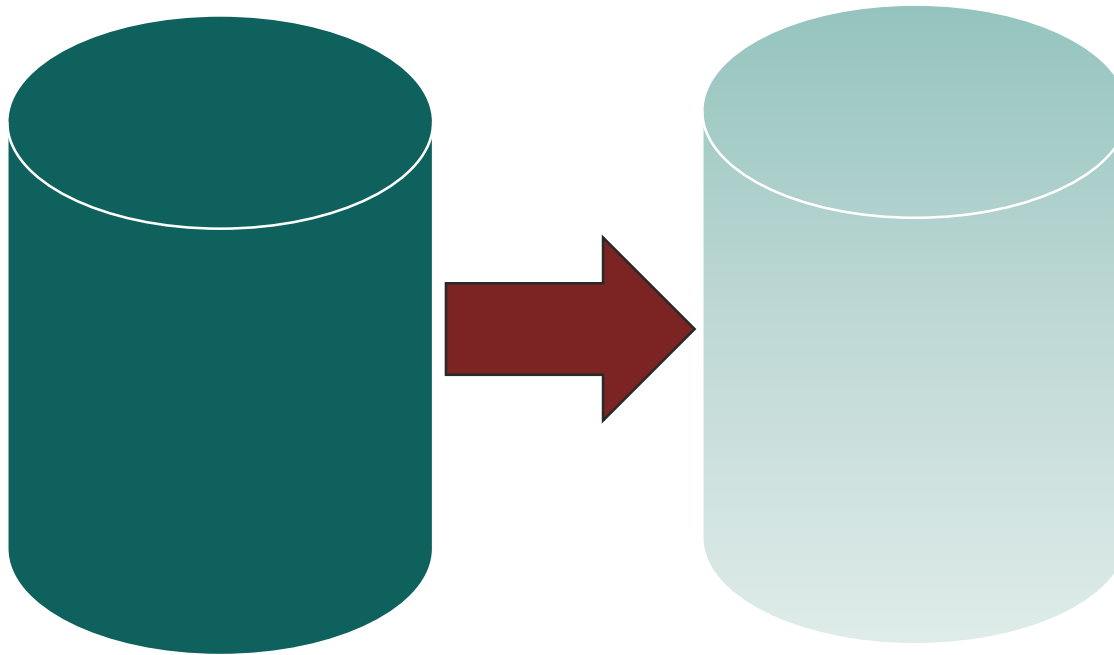
- Specifies “PING” period
- Default is 10 sec
- Max time Mirror will wait
- Keep above 5 sec!

# Automatic Page Repair (SQL 2008 only)

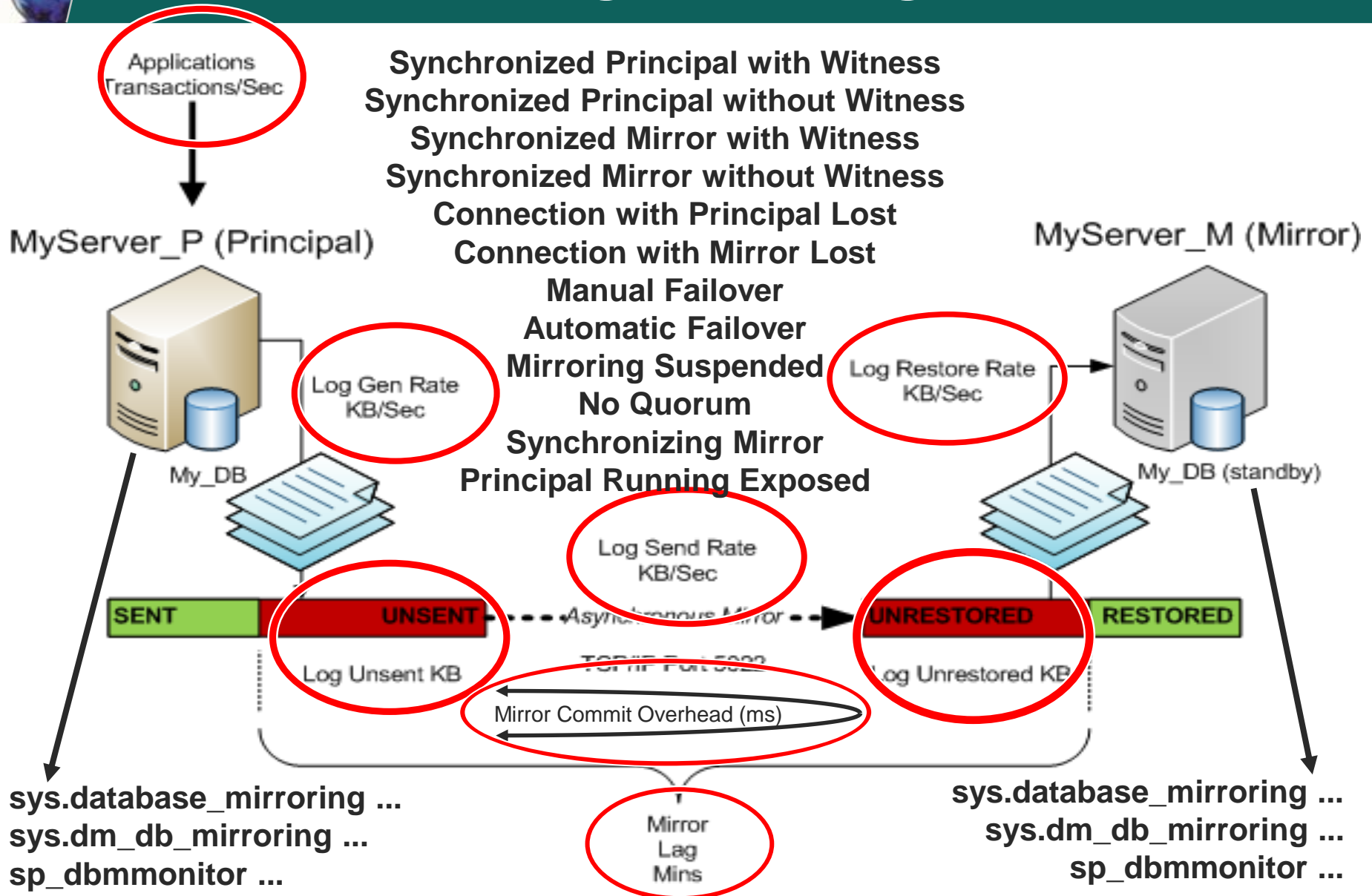
- New feature in SQL 2008 is automatic page repair
- SQL Server automatically detects corrupt pages on the Principal when data is “touched” (i.e. Selected) and transparently recovers them from the Mirror
- Does this without DBA intervention but logs message in SQL Error log
  - Database mirroring is attempting to repair physical page (<FileID>:<PageID>) in database "<DatabaseName>" by requesting a copy from the partner.
  - Database mirroring successfully repaired physical page (<FileID>:<PageID>) in database "<DatabaseName>" by obtaining a copy from the partner
- **DOES NOT** replace the need for DBCC CHECKDB

# Demonstration #04

## → Automatic Page Repair

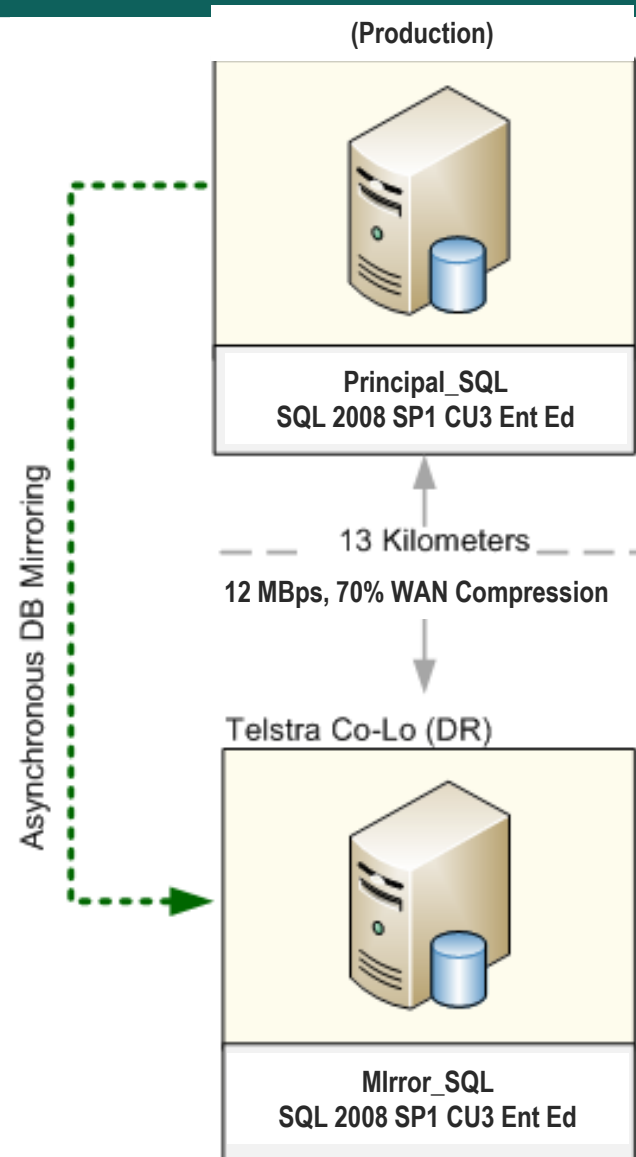


# Database Mirroring Monitoring



# Case Study: CLIENT-A

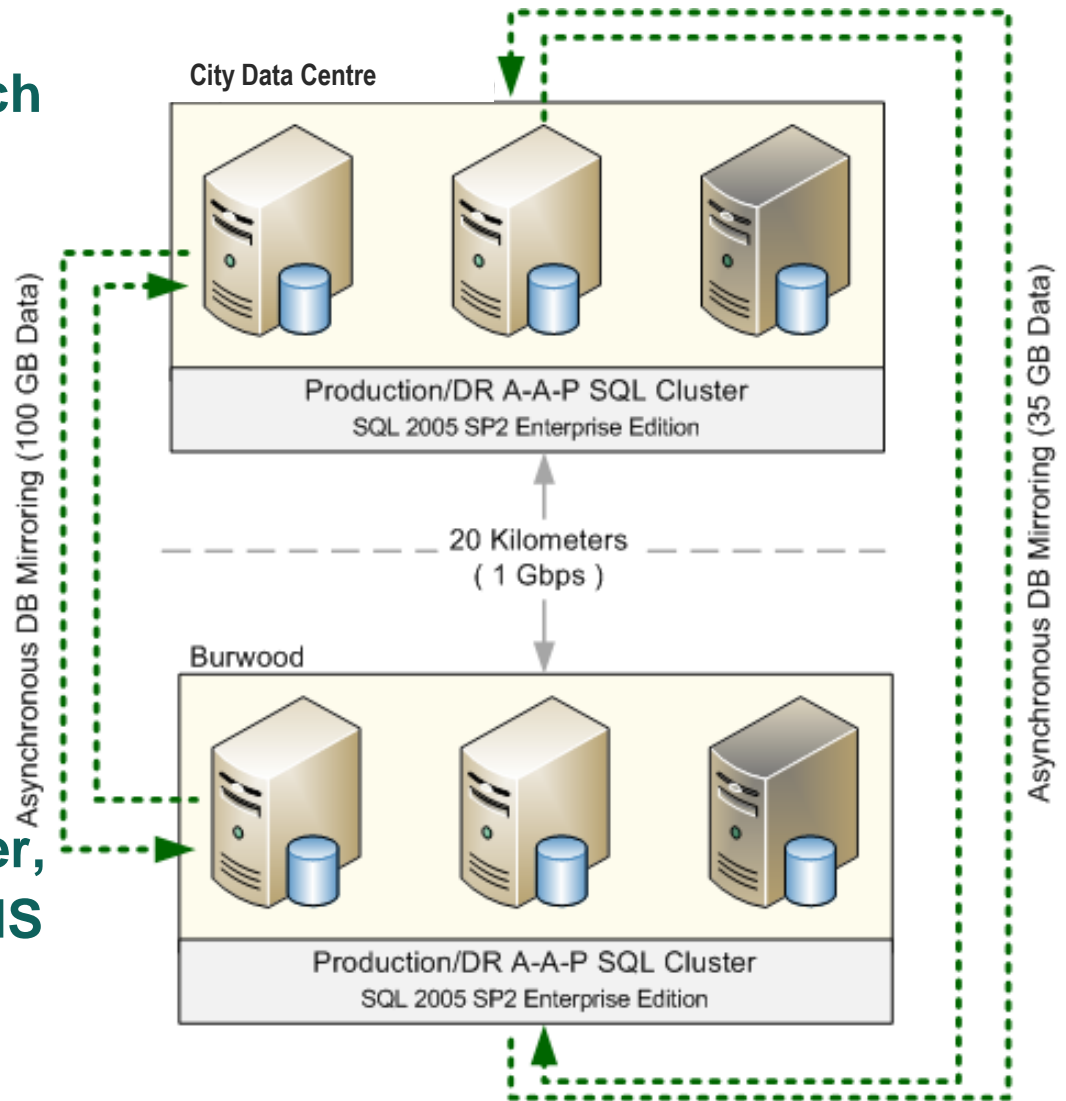
- All Transactions from CLIENT-A run through Asynch Database Mirroring session
- 3000+ Users
- 1200 batches / second
- 1.6TB database
- 50GB+ daily data change (mostly out of core business hours)
- Riverbed WAN optimisation appliances at each end (>90%)
- Only used for off site data protection / redundancy





# Case Study: CLIENT-B

- Mix of Asynch and Synch database mirroring
- Supports critical management systems
- Supports SQL Server Reporting Services (SSRS)
- Supports MOSS 2007
- Full Recovery on failover, client redirection via DNS changes





# Database Mirroring Summary

## High Performance

- Asynchronous Data Transfer
- Data Loss is possible
- Does not require a Witness Server
- Manual Failover
- No performance degradation
- Enterprise Edition Only

## High Availability

- Synchronous Data Transfer
- Data Loss not possible
- Requires a Witness Server
- Automatic Failover
- Possible performance degradation
- Standard and Enterprise Edition
- Can be combined with automatic client redirect to build highly available applications

## → High Protection

- Synchronous Data Transfer
- Data Loss not possible
- Does not require a Witness Server
- Manual Failover
- Possible performance degradation
- Standard and Enterprise Edition



# What Mirroring Configuration is Best for me?

- *As usual it depends...*
- **On the business Recovery Point Objective (RPO)**
  - How much data can the business afford to lose?
- **On the business Recovery Time Objective (RTO)**
  - How long can the business afford the database to be down?
- **On the business budget**
  - Can you afford to utilise SQL 2008 Enterprise Edition?
- **On the technical infrastructure**
  - What server, network and storage infrastructure is available?
- **All these considerations determine the suitable mirroring solution**
- **And of course test, test, test... and then TEST some more!**



# Technical References

## **Database Mirroring in SQL Server 2005**

<http://www.microsoft.com/technet/prodtechnol/sql/2005/dbmirror.mspix>

## **SQL Server 2005 Database Mirroring Best Practices and Performance Considerations**

<http://technet.microsoft.com/en-us/library/cc917681.aspx>

## **Implementing Application Failover with Database Mirroring**

<http://www.microsoft.com/technet/prodtechnol/sql/bestpractice/implappfailover.mspix>

## **SQL Server 2008: Automatic Page Repair with Database Mirroring**

<http://www.sqlskills.com/BLOGS/PAUL/post/SQL-Server-2008-Automatic-Page-Repair-with-Database-Mirroring.aspx>

## **SQL Server 2008 Log Stream Compression Performance**

<http://www.sqlskills.com/blogs/paul/post/SQL-Server-2008-Performance-boost-for-Database-Mirroring.aspx>

## **Things to consider when setting up database mirroring in SQL Server**

<http://support.microsoft.com/default.aspx/kb/2001270>

## **SQL Server 2005 and 2008 Books Online**

*Microsoft*